

# *Smooth Particle Hydrodynamic (SPH)*

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EGEE 520



# OUTLINE

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- Introduction and Historical Perspective:
- General Principles:
- Governing Equations:
- Hand-Calculation Example:
- Comparing Hand Calculation with Results Obtained by the Developed Code:
- Numerical Example and Example Applications:



# Discretization Methods in Numerical Simulation

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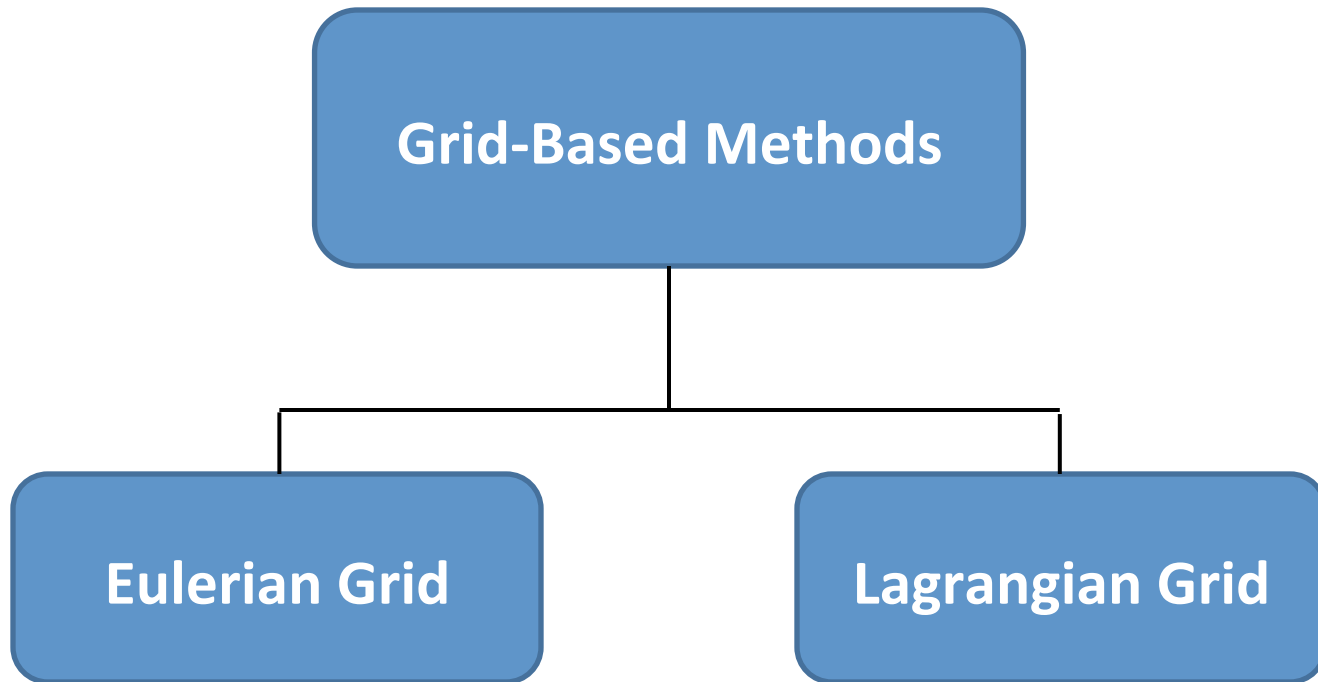
**Grid-Based  
Methods**

**Mesh Free  
Methods**



# Discretization Methods in Numerical Simulation

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## Limitations of Grid Based Methods

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- Eulerian grid methods:
  - Constructing regular grids for irregular geometry
  
- Lagrangian method;
  - Computing the mesh for the object
  - Large deformation → rezoning techniques



# Limitations of Grid Based Methods

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➤ Not Suitable for problems involving

- Large displacements

- Large homogeneities

- Moving

- Fracture

- Hydrodynamics

- Explosions

- High Velocity Impact (HV)

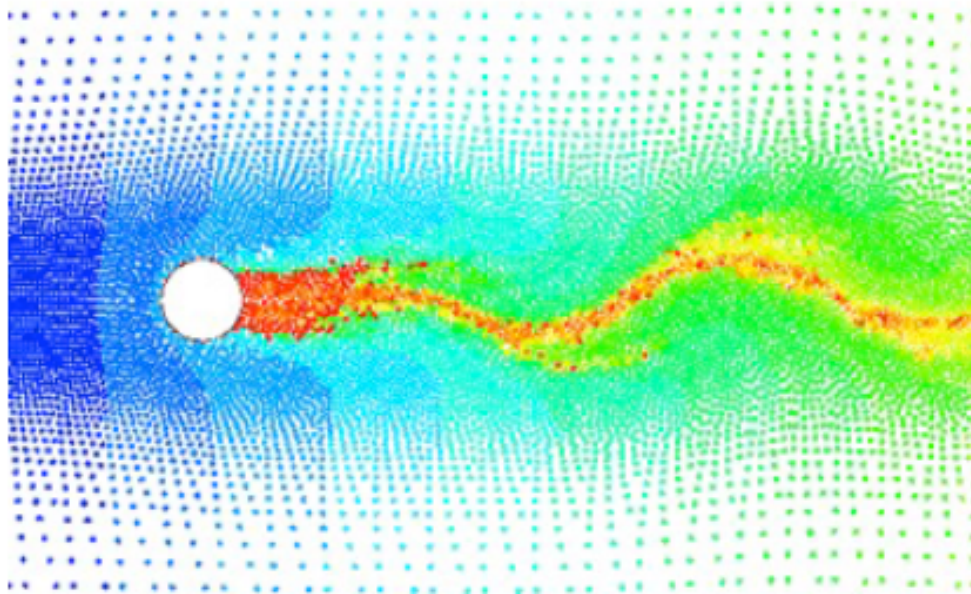
**Strong Interest in  
equivalent Mesh Free  
Methods**



## Mesh Free methods

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- Accurate and stable numerical solutions for integral equations or PDEs with all kind of boundary conditions
- A set of arbitrary distributed particles without any connectivity between them.





## Mesh Free Particle Methods (MPM)

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- Each particle:
  - Directly associated with physical object
  - Represents part of the continuum problem domain
- Particle size:
  - From nano- to micro- to meso- to macro- to astronomical scales.
- The particles possess a set of field variables:
  - Velocity, momentum, energy, position, etc.
- Evolution of the system depends on conservation of:
  - Mass
  - Momentum
  - Energy

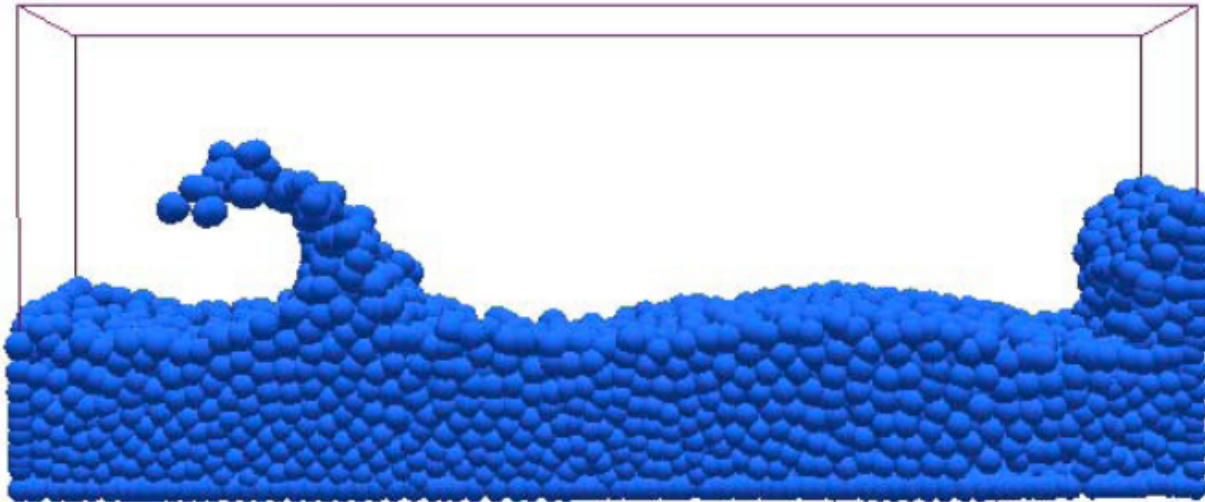




# Mesh Free Particle Methods (MPM)

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- Inherently lagrangian methods
  - The particles represent the physical system move in the lagrangian framework according to internal interaction and external forces





# Mesh Free Particle Methods (MPM)

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✓ Advantages:

- Discretized with particles with no fixed connectivity
  - ➔ Good for large deformations
- Simple discretization of complex geometry
- Tracing the motion of the particles
  - ➔ Easy to obtain large scale features
- Available time history of all particles



## Smoothed Particle Hydrodynamics (SPH)

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- One of the earliest developed mesh free particles methods
  - A mesh free particle method
  - Lagrangian
  - Easily adjustable resolution of the method with respect to variable such as density
  
- Developed by:
  - Gingold and Monaghan (1977)
  - Lucy (1977)
  
- 3D astrophysical problems modeled by classical Newtonian hydrodynamics



# Smoothed Particle Hydrodynamics (SPH)

➤ Extension:

<b>Fluid Mechanics</b>	B. Solenthaler, 2009	Incompressibility constraints
	Kyle & Terrell, 2013	Full-Film Lubrication
<b>Solid Mechanics</b>	Libersky & Petschek, 1990	Strength of Material problem
	Johnson & Beissel, 1996 Randles & Libersky, 2000	Impact phenomena
	Bonet & Kulasegaram, 2000	Metal forming simulations
	Herreros & Mabssout, 2011	Shock wave propagation in solids

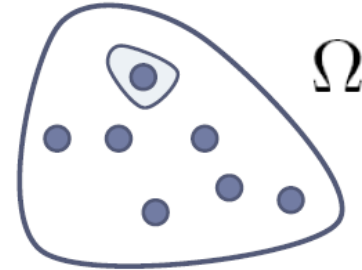


## Basic Idea of SPH

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➤ Domain discretization

- Set of arbitrarily distributed particles
- No connectivity is needed



→ Smoothing length: spatial distance over which the properties are "smoothed" by a kernel function

➤ Numerical discretization (at each time step)

Approximation of functions, derivatives and integrals in the governing equations

- Particles rather than over a mesh
  - Using the information from neighboring particles in an area of influence
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## Basic Idea of SPH

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- Size of the smoothing length
  - Fixed in space and time
  - Each particle has its own smoothing length varying with time
  
- ➔ Automatically adapting the resolution of the solution depending on local condition
  
- ↘ Very dense region → many particles are close together  
➔ Optimising the computational efforts for the regions of interest  
    → relatively short smoothing length
- ✓ Low-density regions → individual particles are far apart  
    → longer smoothing length



## Improvement and Modifications

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- Issues and limitations associated to SPH:
  - Tensile instability
  - Zero-energy mode



## Improvement and Modifications

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### ➤ Tensile instability

Regions with tensile stress state:

a small perturbation on  
the positions of particles → particle clumping and  
oscillatory motion

- Morris (1996) → special smoothing functions
- Dyka(1997) → additional stress points
- Monaghan (2000) → artificial force

→ Tensile instability remains one of the most critical problems  
of the SPH method





# Improvement and Modifications

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## ➤ Zero Energy Mode

- Calculating field variables and their derivatives at the same points



Zero gradient of an alternating field variable at the particles

- Also appear in FDM and FEM
- Using 2 types of particles for discretization
  - Velocity particles
  - Stress particles



# General Principles



# Smoothed Particle Hydrodynamics (SPH)

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- Interpolation method  $\longrightarrow$  Approximate values and derivatives of continuous field quantities by using discrete sample points.
  
- The sample points: Smoothed particles that carry:
  - 1) Concrete entities, e.g. mass, position, velocity
  - 2) Estimated physical field quantities dependent of the problem, e.g. mass-density, temperature, pressure, etc.



# Smoothed Particle Hydrodynamics (SPH)

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## ❖ The basic step of the method

(domain discretization, field function approximation and numerical solution):

### ➤ The continuum:

A set of arbitrarily distributed particles with no connectivity  
(meshfree);

### ➤ Field function approximation:

The integral representation method

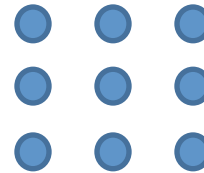
### ➤ Converting integral representation into finite summation: Particle approximation



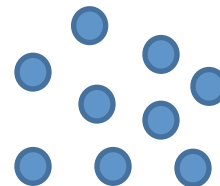
# SPH vs Finite Difference Method

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- The SPH quantities: Macroscopic and obtained as weighted averages from the adjacent particles.
- Finite difference method : Requires the particles to be aligned on a regular grid



- SPH: Can approximate the derivatives of continuous fields using analytical differentiation on particles located completely arbitrary

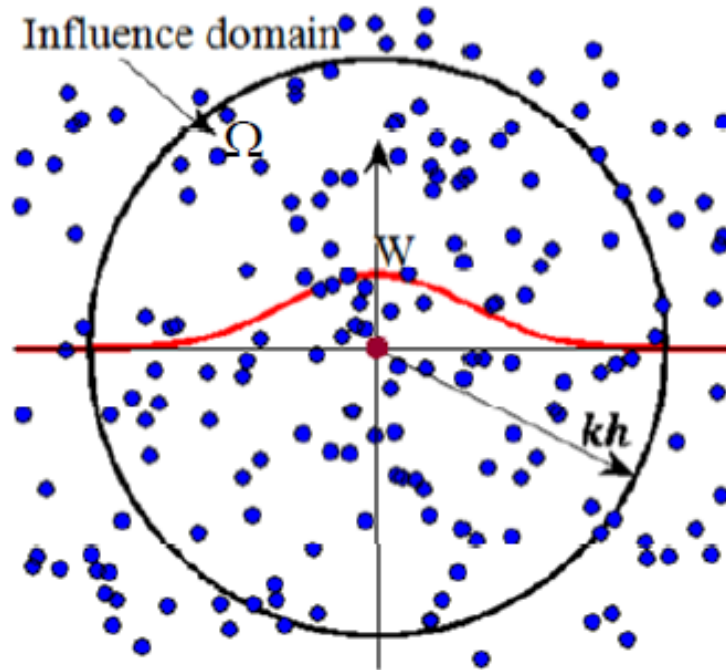




# Integral representation of a function:

The continuum  $\longrightarrow$  A set of arbitrarily particles

$$f(x) = \int_{\Omega} f(x) W(x-x, h) dx$$





## Integral representation of a function:

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- The interpolation is based on the theory of integral interpolants using kernels that approximate a delta function
- The integral interpolant of any quantity function,  $A(r)$

$$A_I(r) = \int_{\Omega} A(r') W(r-r', h) dr'$$

- where:  $r$  is any point in domain ( $\Omega$ ),  $W$  is a smoothing kernel with  $h$  as width.
  - The width, or core radius, is a scaling factor that controls the smoothness or roughness of the kernel.
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# ➤ Integral representation into finite summation

- Numerical equivalent

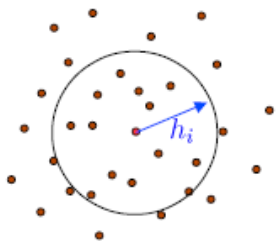
$$A(r) = \int_{\Omega} A(r') W(r-r', h) dr'$$

$$\rightarrow A_S(r) = \sum_j A_j V_j W(r-r_j, h)$$

- where  $j$  is iterated over all particles,  $V_j$  is the volume attributed implicitly to particle  $j$ ,  $r_j$  the position, and  $A_j$  is the value of any quantity  $A$  at  $r_j$

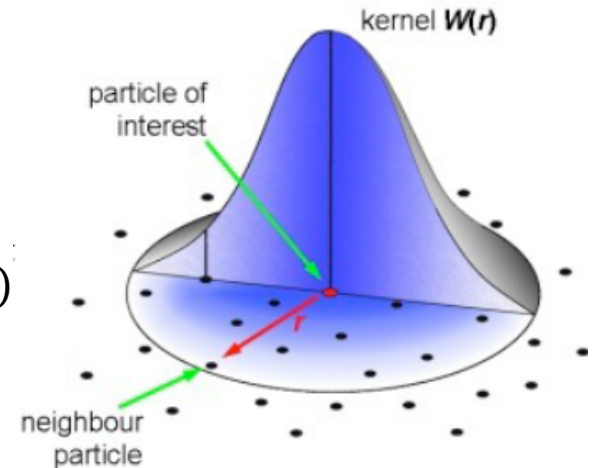
$$V = m/\rho$$

- The basis formulation of the SPH



$$A_S(r) = \sum_j A_j m_j / \rho_j W(r-r_j, h)$$

Smoothing function in support domain







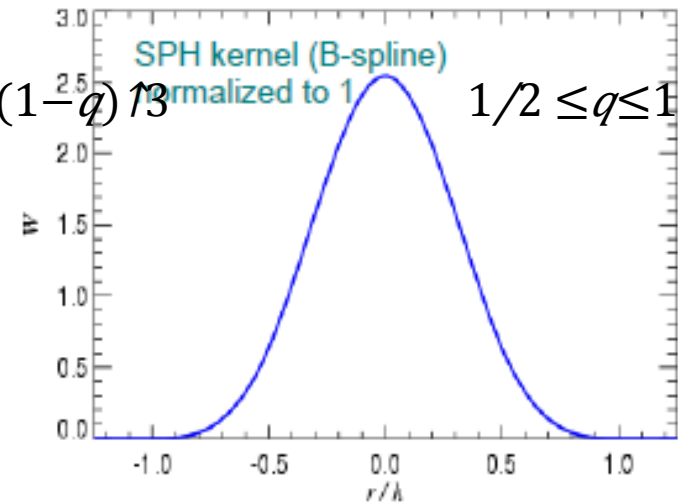
# Smoothing Kernels

- Must be normalized to unity
- High order of interpolation
- Spherical symmetry (for angular momentum conservation)

$$W(q) = \frac{8}{\pi} \left\{ \begin{array}{l} 1 - 6q^2 + 6q^3 \end{array} \right.$$

$$0 \leq q \leq 1/2 \quad \left\{ \begin{array}{l} 2(1-q)^3 \end{array} \right. \quad 1/2 \leq q \leq 1$$

$$q = r_{j,i} / h$$





# Kernel Function

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- Kernel function used in hand calculation and in the code

$$W(r,h) = \frac{1}{\pi * h^3} * \begin{cases} 1 + 3/4 * q^3 + 3/2 * q^2 & \text{if } 0 \leq q \leq 1 \\ (2 - q)^3 & \text{if } 1 \leq q \leq 2 \\ 0 & \text{otherwise} \end{cases}$$

where:

$$q = r_{j,i} / h$$



# Smoothing Kernels

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➤ **Properties of Kernel**

Normalization condition  $\int_{\Omega} W(r, h) dr = 1$

$$\lim_{h \rightarrow 0} W(r, h) = \delta(r)$$

where:  $\delta(r) = \begin{cases} \infty & \|r\| = 0 \\ 0 & \text{otherwise} \end{cases}$

Must also be positive  $W(r, h) \geq 0$

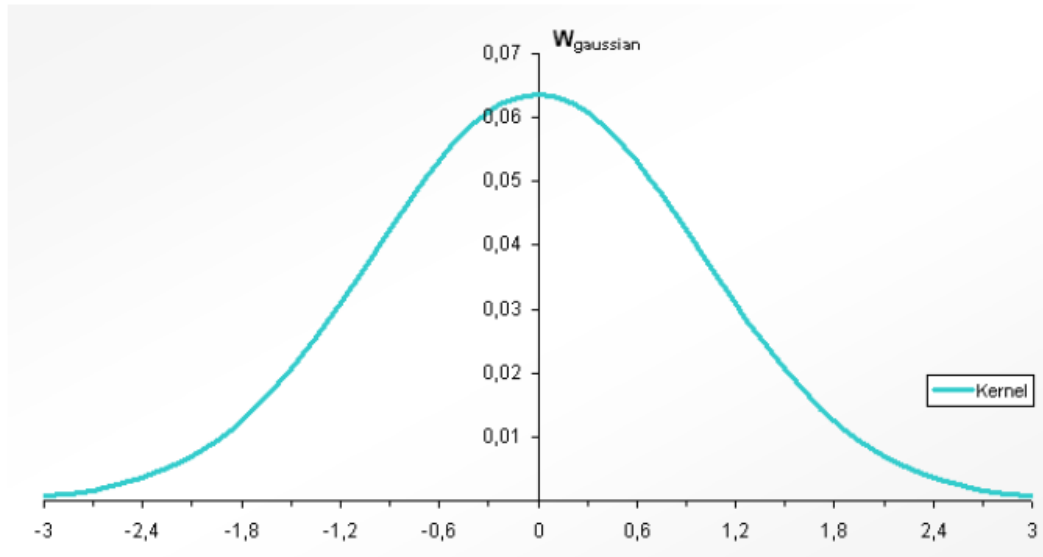
Even function  $W(r, h) = W(-r, h)$



# Smoothing Kernels

- The first golden rule: If you want to find a physical interpretation then it is always best to assume the kernel is Gaussian

$$W_{\text{gaussian}}(r,h) = \frac{1}{(2\pi h^2)^{1/2}} e^{-\left(\|r\|^2 / 2h^2\right)}, \quad h > 0$$



The isotropic Gaussian kernel in 1D, for  $h=1$



# The Gradient and the Laplacian of a quantity field

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$$\frac{\partial}{\partial x} A_{\downarrow j} S(r) = \frac{\partial}{\partial x} \sum_j^{\uparrow} (A_{\downarrow j} m_{\downarrow j} / \rho_{\downarrow j} W(r - r_{\downarrow j}, h))$$

➤ Using the product rule

$$\frac{\partial}{\partial x} (A_{\downarrow j} m_{\downarrow j} / \rho_{\downarrow j} W(r - r_{\downarrow j}, h)) = \frac{\partial}{\partial x} (A_{\downarrow j} m_{\downarrow j} / \rho_{\downarrow j}) W(r - r_{\downarrow j}, h) + A_{\downarrow j} m_{\downarrow j} / \rho_{\downarrow j} \frac{\partial}{\partial x} W(r - r_{\downarrow j}, h)$$

$$= 0 W(r - r_{\downarrow j}, h) + A_{\downarrow j} m_{\downarrow j} / \rho_{\downarrow j} \frac{\partial}{\partial x} W(r - r_{\downarrow j}, h)$$

$$= A_{\downarrow j} m_{\downarrow j} / \rho_{\downarrow j} \frac{\partial}{\partial x} W(r - r_{\downarrow j}, h)$$



# The Gradient and the Laplacian of a quantity field

$$\nabla A \downarrow S(r) = \sum_j \uparrow \dots A \downarrow j m \downarrow j / \rho \downarrow j \nabla W(r - r \downarrow j, h)$$

- To obtain higher accuracy on the gradient of a quantity field the interpolant can instead be obtained by using

$$\nabla(\rho A) = \rho \nabla A + A \nabla \rho \quad \longleftrightarrow \quad \rho \nabla A = \nabla(\rho A) - A \nabla \rho \quad (*)$$

$$\nabla A = 1/\rho (\nabla(\rho A) - A \nabla \rho)$$

- **The second golden rule:** Rewrite formulas with density inside operators



# The Gradient and the Laplacian of a quantity field

$$\begin{aligned} \nabla A \downarrow S(r) &= 1/\rho [\sum_j \uparrow \rho \downarrow j A \downarrow j m \downarrow j / \rho \downarrow j \nabla W(r-r \downarrow j, h) - A \sum_j \uparrow \rho \downarrow j m \downarrow j / \rho \downarrow j \nabla W(r-r \downarrow j, h)] \\ &= 1/\rho [\sum_j \uparrow A \downarrow j m \downarrow j \nabla W(r-r \downarrow j, h) - \sum_j \uparrow A m \downarrow j \nabla W(r-r \downarrow j, h)] \\ &= 1/\rho \sum_j \uparrow (A \downarrow j - A) m \downarrow j \nabla W(r-r \downarrow j, h) \end{aligned}$$

- A particular symmetrized form of (\*) can be obtained by rewriting

$$\nabla(A/\rho) = \nabla A/\rho - A/\rho^2 \nabla \rho \quad \longleftrightarrow \quad \nabla A/\rho = \nabla(A/\rho) + A/\rho^2 \nabla \rho$$

$$\nabla A = \rho(\nabla(A/\rho) + A/\rho^2 \nabla \rho)$$

What we have:  $\nabla A \downarrow S(r) = \sum_j \uparrow A \downarrow j m \downarrow j / \rho \downarrow j \nabla W(r-r \downarrow j, h) - A \sum_j \uparrow m \downarrow j / \rho \downarrow j \nabla W(r-r \downarrow j, h) = (\nabla(\rho A) - A \nabla \rho)$



# The Gradient and the Laplacian of a quantity field

- Which in SPH terms becomes

$$\nabla A \downarrow S(r) = \rho \left[ \sum_j \uparrow \left( \frac{A \downarrow j}{\rho \downarrow j} \right) \frac{m \downarrow j}{\rho \downarrow j} \nabla W(r - r \downarrow j, h) + \frac{A}{\rho \uparrow 2} \sum_j \uparrow \left( \frac{\rho \downarrow j}{\rho \downarrow j} \right) \frac{m \downarrow j}{\rho \downarrow j} \right]$$

$$= \rho \left[ \sum_j \uparrow \left( \frac{A \downarrow j}{\rho \downarrow j} \right) \frac{m \downarrow j}{\rho \downarrow j} \nabla W(r - r \downarrow j, h) + \sum_j \uparrow \left( \frac{A}{\rho \uparrow 2} \right) \frac{m \downarrow j}{\rho \downarrow j} \nabla W(r - r \downarrow j, h) \right]$$

$$= \rho \sum_j \uparrow \left( \frac{A \downarrow j}{\rho \downarrow j \uparrow 2} + \frac{A}{\rho \uparrow 2} \right) \frac{m \downarrow j}{\rho \downarrow j} \nabla W(r - r \downarrow j, h)$$

- The Laplacian of the smoothed quantity field

$$\nabla \uparrow 2 A \downarrow S(r) = \sum_j \uparrow \left( \frac{A \downarrow j}{\rho \downarrow j} \right) \frac{m \downarrow j}{\rho \downarrow j} \nabla \uparrow 2 W(r - r \downarrow j, h)$$

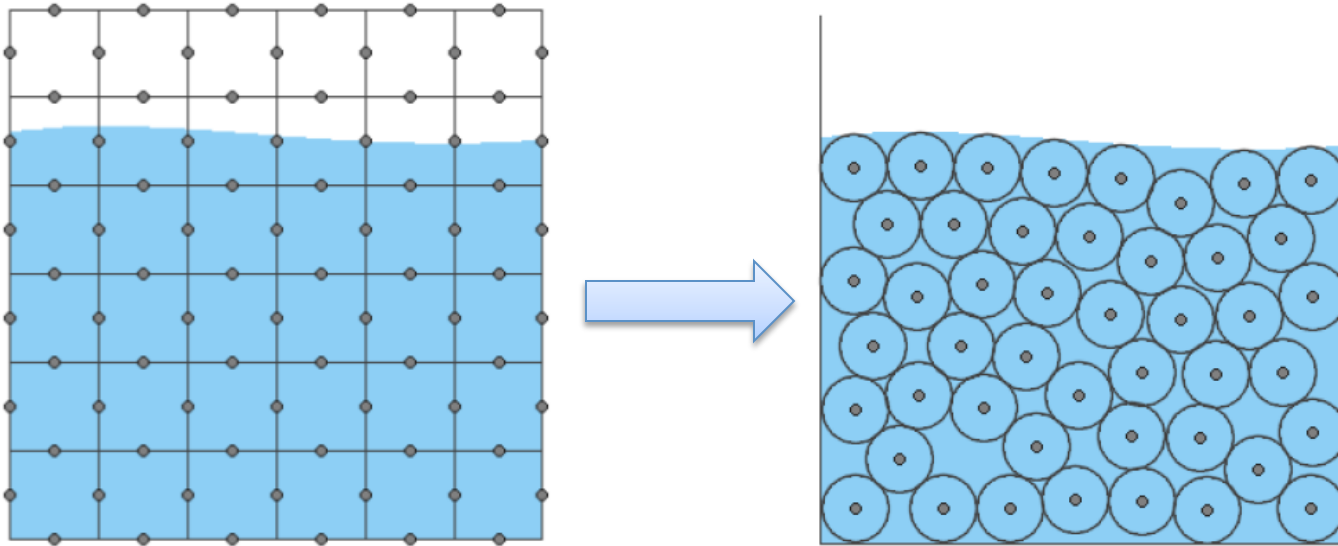




# Solving Navier-Stokes by SPH

- Navier-Stokes equations for an incompressible, isothermal fluid

$$\rho \frac{du}{dt} = -\nabla p + \mu \nabla^2 u + f$$





# The Basis Formulations of SPH- Summary

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$$A \downarrow S (r) = \sum_j \uparrow \cdot A \downarrow j m \downarrow j / \rho \downarrow j W(r - r \downarrow j, h)$$

$$\nabla A \downarrow S (r) = \sum_j \uparrow \cdot A \downarrow j m \downarrow j / \rho \downarrow j \nabla W(r - r \downarrow j, h)$$

$$\nabla \uparrow 2 A \downarrow S (r) = \sum_j \uparrow \cdot A \downarrow j m \downarrow j / \rho \downarrow j \nabla \uparrow 2 W(r - r \downarrow j, h)$$

$$\langle f_1 + f_2 \rangle = \langle f_1 \rangle + \langle f_2 \rangle$$

$$\langle f_1 f_2 \rangle = \langle f_1 \rangle \langle f_2 \rangle$$

$$\langle c f_2 \rangle = c \langle f_2 \rangle$$

- A symmetrized gradient of a higher accuracy can in SPH be obtained by

$$\nabla A \downarrow S (r) = \rho \sum_j \uparrow \cdot (A \downarrow j / \rho \downarrow j \uparrow 2 + A / \rho \uparrow 2 ) m \downarrow j \nabla W(r - r \downarrow j, h)$$



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# Governing Equations



- Conservation of

## **Mass**

--Diffusion Equation (Fick's law)

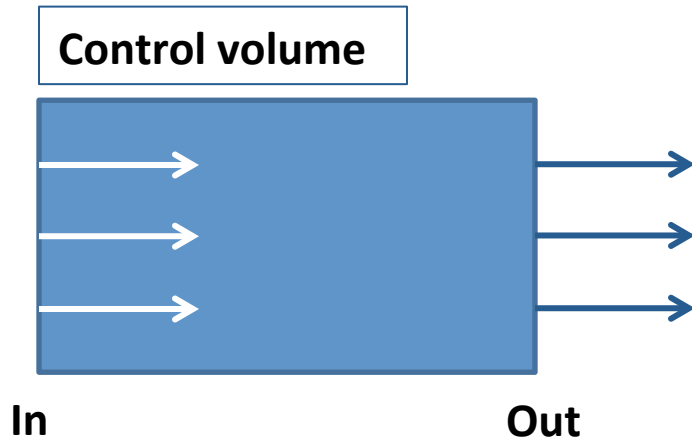
## **Momentum** (Newton second law)

--Navier-Stokes Equation

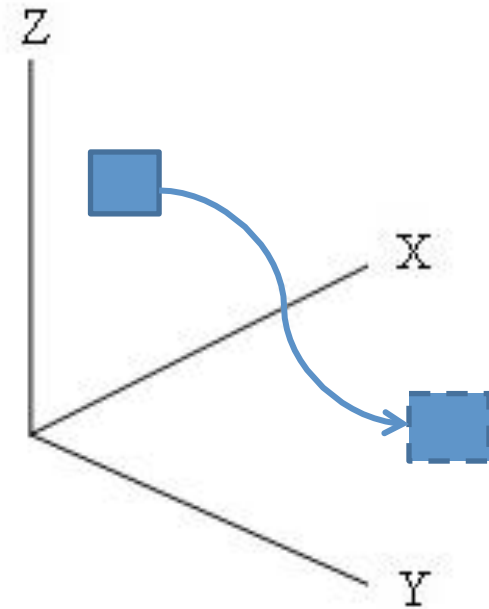
## **Energy** ( first law of thermodynamics)



# Eulerian vs. Lagrangian representations



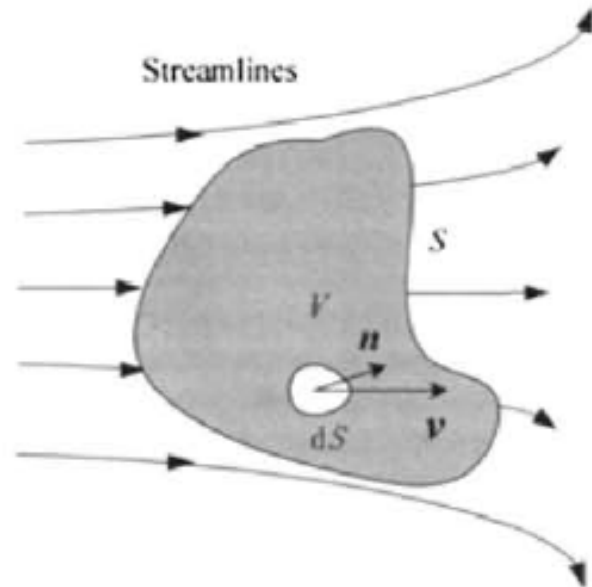
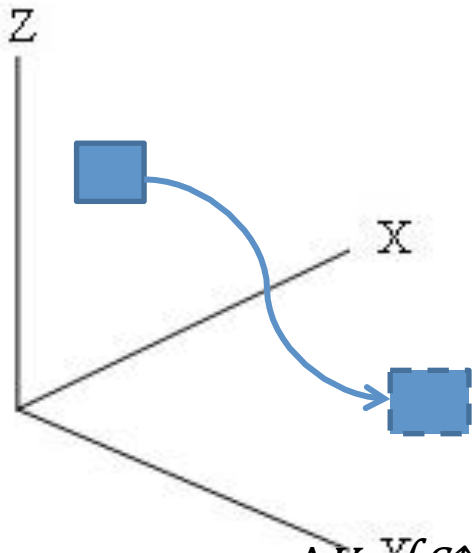
- Space fixed
- Fluid inside control volume changes



- Fluid parcel in material volume
- Carried along with flow



# Lagrangian Form



$$\Delta V = \int_S \mathbf{\hat{n}} \cdot \mathbf{v} \Delta t \, dS$$

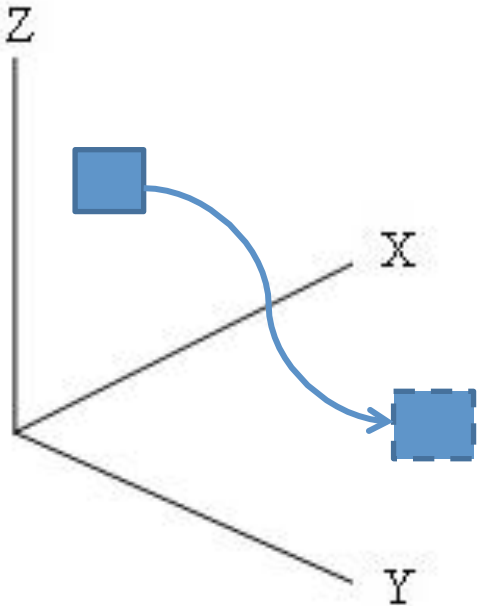
$$\Delta(\delta V) / \Delta t = (\nabla \cdot \mathbf{v}) \int_S \mathbf{\hat{n}} \, d(\delta V) = \nabla \cdot \mathbf{v} \delta V$$

$$\nabla \cdot \mathbf{v} = 1 / \delta V \, d(\delta V) / dt$$





# Continuity Eq.



Conservation of mass

$$\delta m = \rho \delta V$$

$$d(\delta m)/dt = d(\rho \delta V)/dt = \delta V d\rho/dt + \rho$$

$$d(\delta V)/dt = 0$$

$$d\rho/dt = -\rho / \delta V d(\delta V)/dt = -\rho \nabla \cdot \mathbf{v}$$

**Mass conserved in a Lagrangian fluid cell**



$$d\rho/dt = -\rho \nabla \cdot \mathbf{v}$$



# Continuity Eq. in SPH

Continuity Eq.

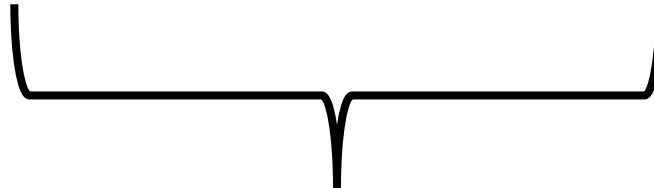
$$d\rho/dt = -\rho \nabla \cdot \mathbf{v}$$

$$= -\rho [\nabla \cdot (\rho \mathbf{v}) - \mathbf{v} \cdot \nabla \rho / \rho]$$

Gradient Approximation in SPH:

$$\nabla A(r) = 1/\rho \sum_j \uparrow N \cdot m_j \nabla W(r - r_j, h)$$

$$\nabla_i A_i = 1/\rho_i \sum_{j=1}^{\uparrow N} m_j (A_j - A_i) \nabla_i W_{ij}$$



$$d\rho_i/dt = -\sum_{j=1}^{\uparrow N} m_j (\mathbf{v}_i - \mathbf{v}_j) \cdot \nabla_i W_{ij}$$





# Momentum equation in three dimensions

- Surface forces

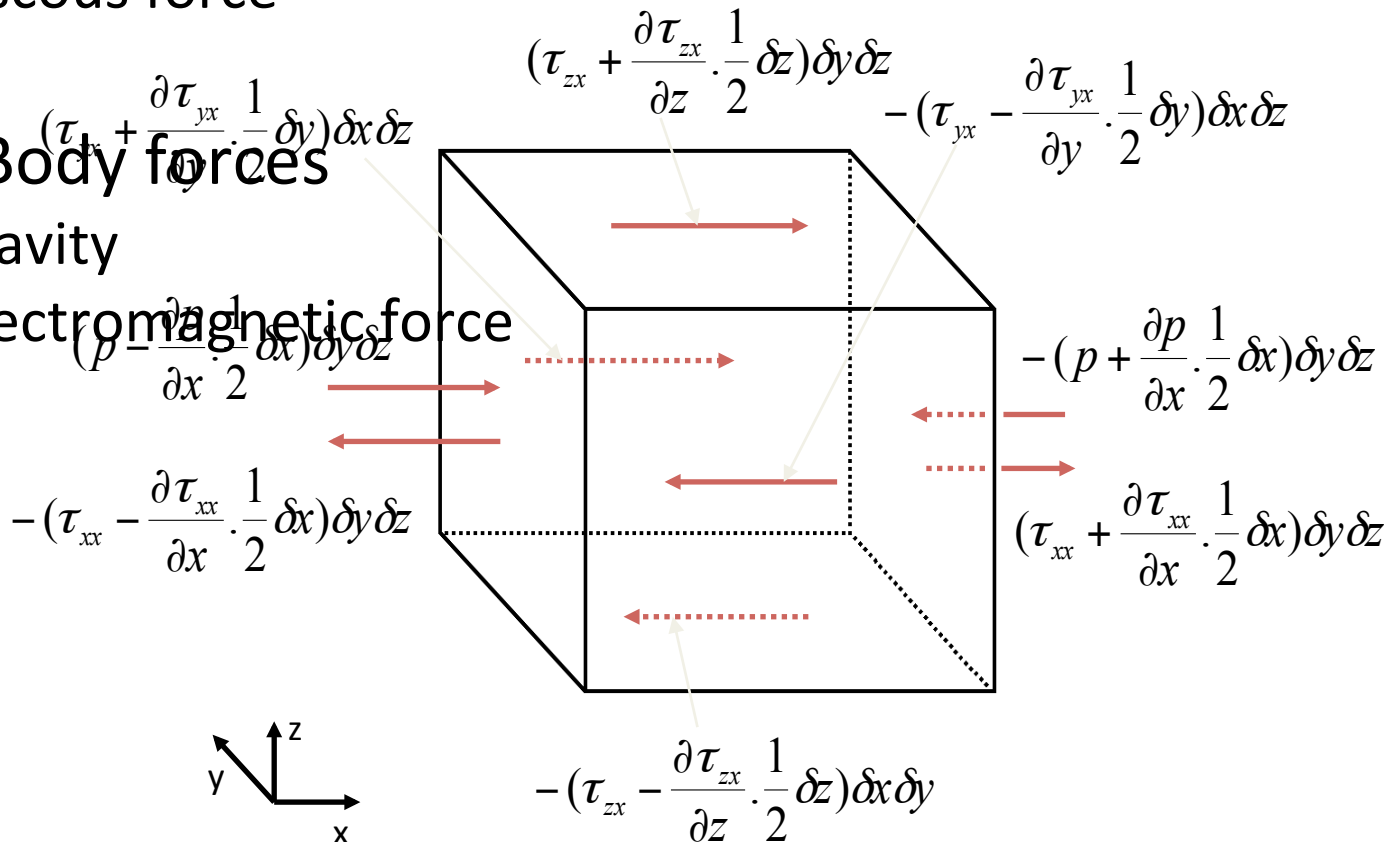
--pressure

--viscous force

- Body forces

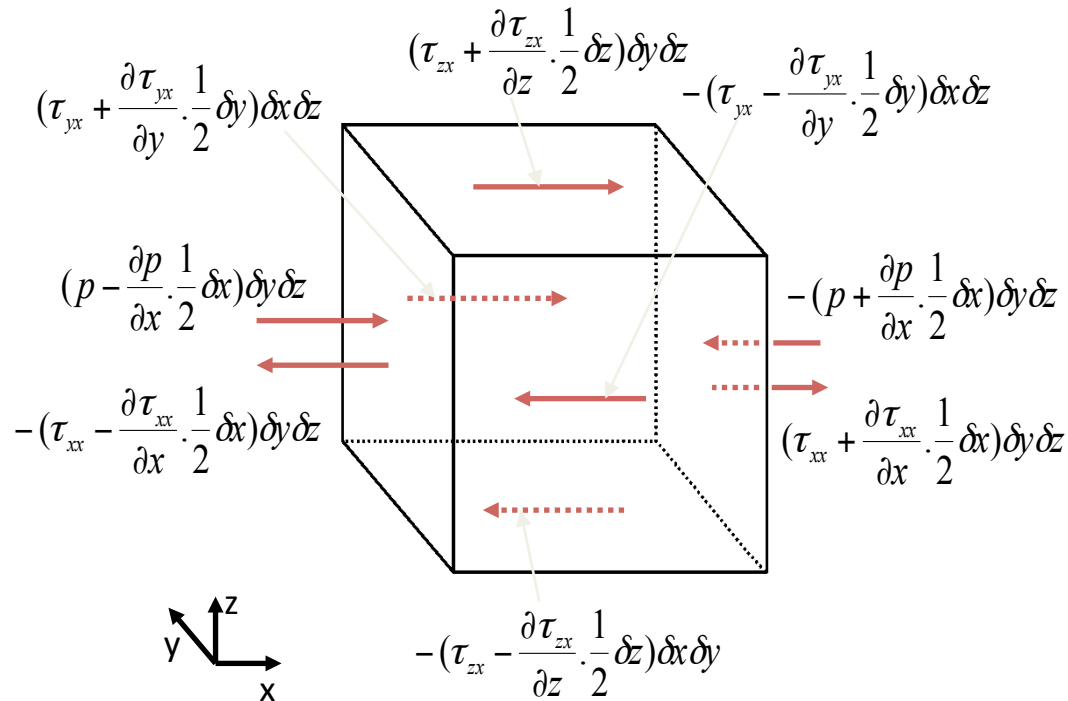
--gravity

--electromagnetic force





# Momentum equation



**Pressure acting on the fluid cell**

$$-[(p + \partial p / \partial x) - p] dy dz = -\partial p / \partial x dx dy dz$$

**Stress acting on the fluid cell**

$$(\partial \tau_{xx} / \partial x + \partial \tau_{yx} / \partial y + \partial \tau_{zx} / \partial z) dx dy dz$$

**(x direction)**



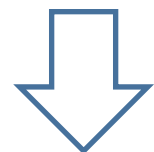
# Momentum equation

## Newton's second law

$$m \frac{dv_x}{dt} = \rho dx dy dz \frac{dv_x}{dt} = -\frac{\partial p}{\partial x} dx dy dz + \left( \frac{\partial \tau_{xx}}{\partial x} + \frac{\partial \tau_{yx}}{\partial y} + \frac{\partial \tau_{zx}}{\partial z} \right) dx dy dz$$



$$\rho \frac{dv_x}{dt} = -\frac{\partial p}{\partial x} + \frac{\partial \tau_{xx}}{\partial x} + \frac{\partial \tau_{yx}}{\partial y} + \frac{\partial \tau_{zx}}{\partial z}$$



$$\rho \frac{d\mathbf{v}}{dt} = -\nabla p + \nabla \cdot \boldsymbol{\tau}$$

$$\tau_{ij} = \mu \left( \frac{\partial v_j}{\partial x_i} + \frac{\partial v_i}{\partial x_j} \right) - \frac{2}{3} (\nabla \cdot \mathbf{v}) \delta_{ij}$$



# Momentum Eq. in SPH

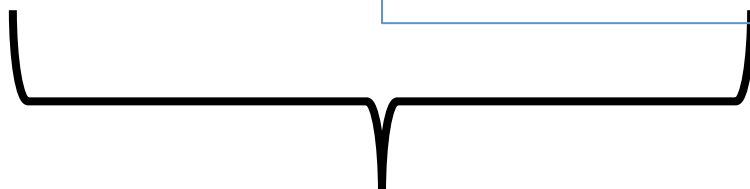
Momentum Eq.

$$\rho d\mathbf{v}/dt = -\nabla p + \nabla \cdot \boldsymbol{\tau}$$

Gradient Approximation in SPH:

$$\nabla A(r) = 1/\rho \sum_{j=1}^N m_j (A_j - A) \nabla W(r - r_j, h)$$

$$\nabla_i A_i = 1/\rho_i \sum_{j=1}^N m_j (A_j - A_i) \nabla_i W(r_i - r_j, h)$$

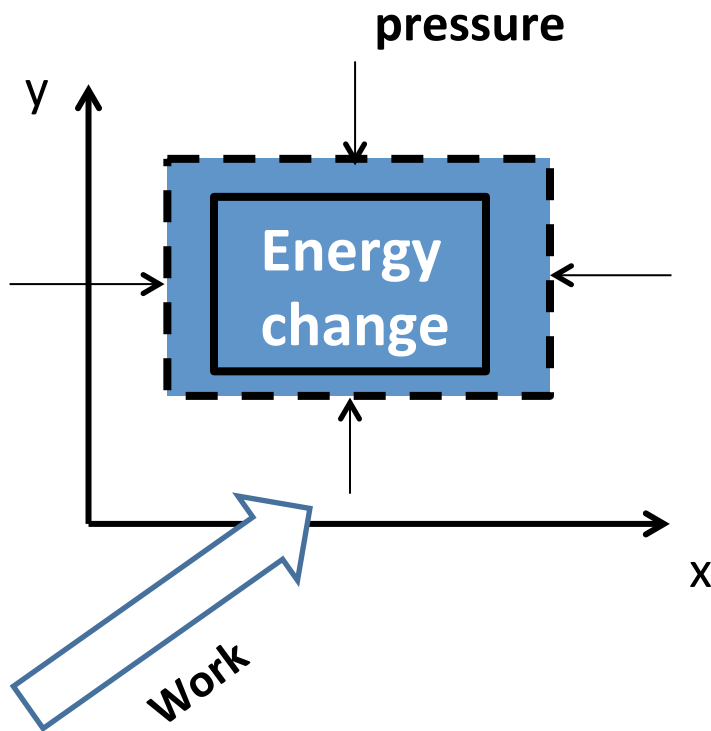


$$d\mathbf{v}_i/dt = -\sum_{j=1}^N m_j (p_i/\rho_i^2 + p_j/\rho_j^2 + \Pi_{ij}) \nabla_i W(r_i - r_j, h) + \beta \mu_{ij}^2$$

$$\mu_{ij} = \frac{h(\mathbf{v}_i - \mathbf{v}_j) \cdot (\mathbf{r}_i - \mathbf{r}_j)}{r_{ij}^2 + 0.01h^2}$$



# Energy Eq.



Deformation in x direction:

$$(v_x + \partial v_x / \partial x - v_x) dt = \partial v_x / \partial x dx dt$$

Work acting on the fluid cell:

$$dydz \partial v_x / \partial x dx dt + p dx dz \partial v_y / \partial y dy dt + p dx dy \partial v_z / \partial z dz dt = p dt dx dy dz (\partial v_x / \partial x + \partial v_y / \partial y + \partial v_z / \partial z)$$

Internal energy change:  $\rho de \delta V$



$$\rho de / dt = -p (\partial v_x / \partial x + \partial v_y / \partial y + \partial v_z / \partial z)$$



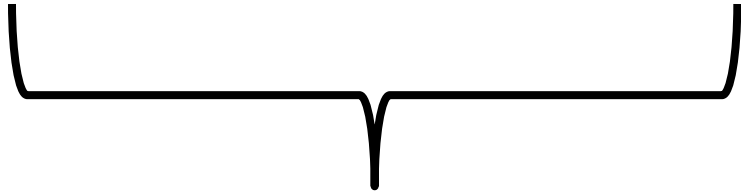
# Energy Eq. in SPH

Energy Eq.

Gradient Approximation in SPH:

$$\frac{de}{dt} = -p/\rho \partial \mathbf{v} / \partial \mathbf{x}$$

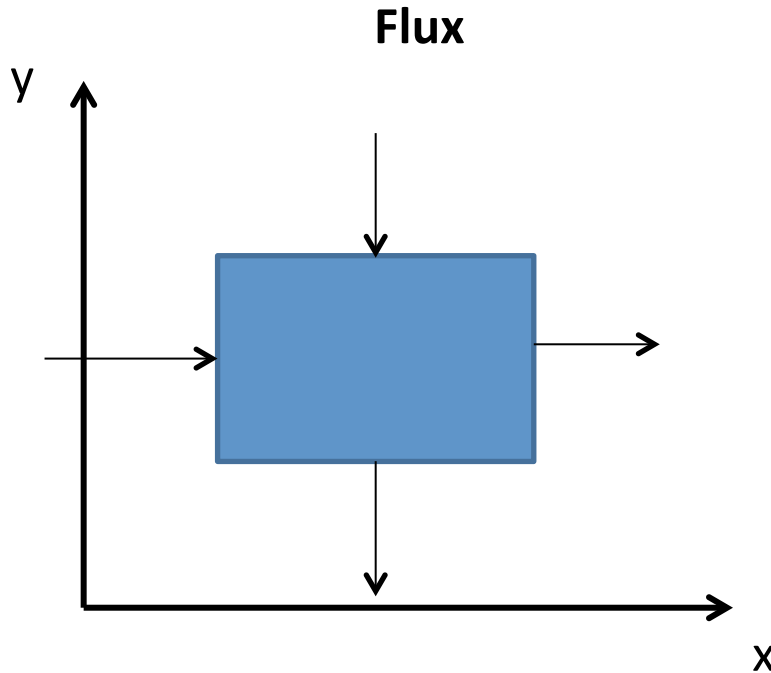
$$\nabla_i A_i = 1/\rho_i \sum_{j=1}^N m_j (A_j - A_i) \nabla_i W_{ij}$$



$$\frac{de_i}{dt} = p_i / \rho_i \sum_{j=1}^N m_j (\mathbf{v}_i - \mathbf{v}_j) \nabla_i W_{ij} + 1/2 \sum_{j=1}^N m_j \Pi_{ij} \nabla_i W_{ij}$$



# Diffusion Eq.



Flux change(x direction)

$$u \downarrow x \, dx = D[(C + \partial C / \partial x) - C] dy dz = D \partial C / \partial x \, dx dy dz$$

Fick's law (x direction)

$$u \downarrow x = DA \downarrow x \, \partial C / \partial x$$

Conservation of mass

$$\delta V dC / dt = u \downarrow x \, dx + u \downarrow y \, dy + u \downarrow z \, dz$$



$$dC / dt = D \nabla^2 C$$



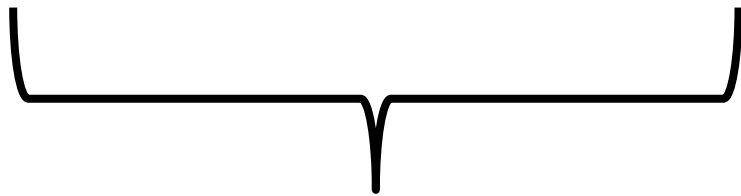
# Diffusion Eq. in SPH

Diffusion Eq.

Gradient Approximation in SPH:

$$\frac{dC}{dt} = D \nabla^2 C = \frac{1}{\rho} \nabla \cdot (D \rho \nabla C)$$

$$\nabla_i A_i = \frac{1}{\rho_i} \sum_{j=1}^N m_j (A_j - A_i) \nabla_i W_{ij}$$



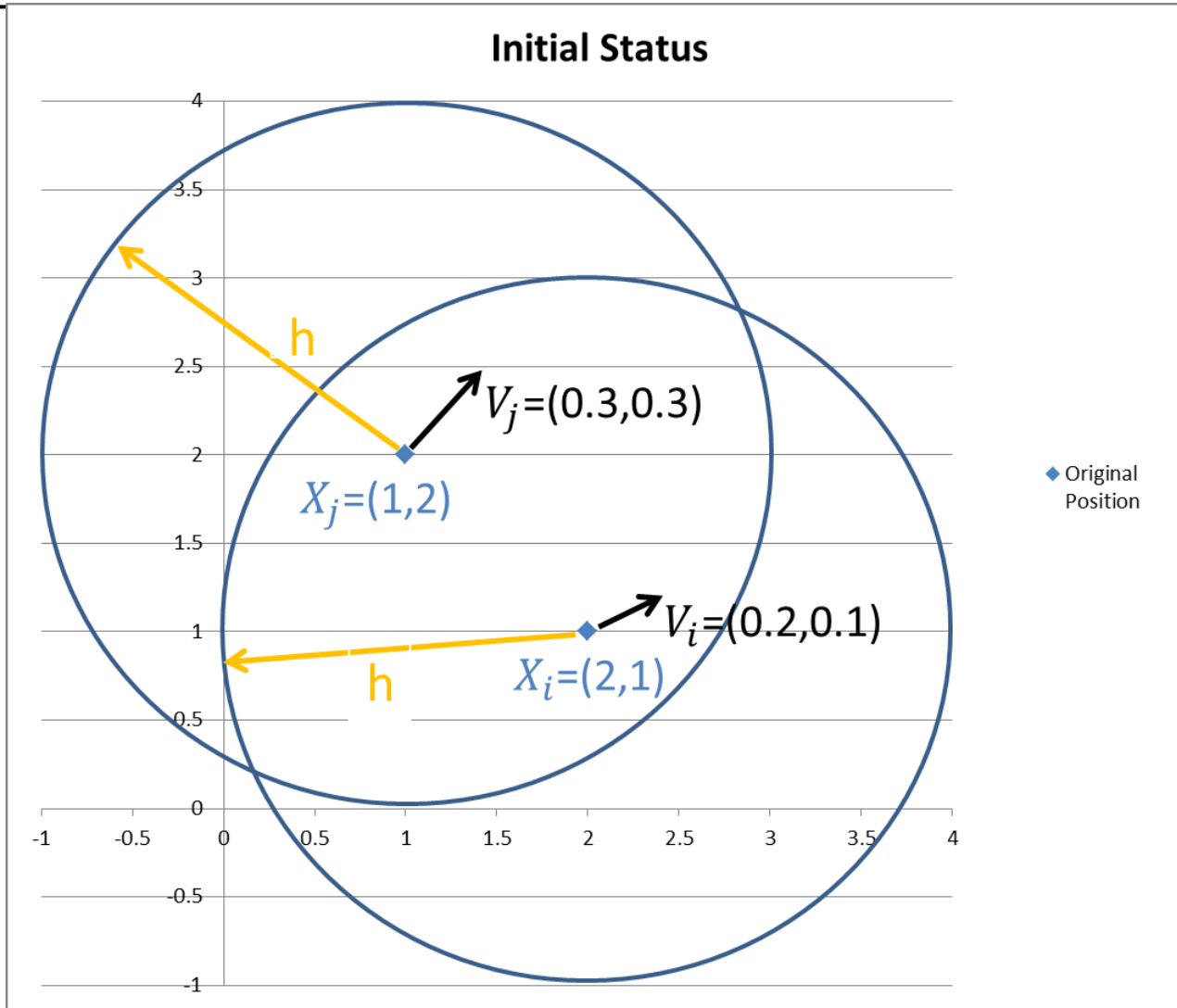
$$\frac{dC_i}{dt} = \sum_{j=1}^N \frac{m_j}{\rho_i \rho_j} (D_i + D_j) (\rho_i + \rho_j) \mathbf{r}_{ij} \cdot \nabla_i \mathbf{W}_{ij} / (r_{ij}^2 + \eta^2) (C_i - C_j)$$



# Hand-Calculation Example



# Problem Description





# Initial Parameters

---

	Mass	Density	Pressure	Velocity	Location	h	$\Delta t$
Particle i	1	1	1	(0.2,0.1)	(2,1)	2	1
Particle j	1	1	1	(0.3,0.3)	(1,2)	2	1

# Governing Equation

---

According to the momentum equation,

**For Particle i**

$$dV_i / dt = -m_j * (P_i / \rho_i^2 + P_j / \rho_j^2 + \sum_{i,j} \nabla W_{i,j} + g$$



**No Gravity**

$$dV_i / dt = -m_j * (P_i / \rho_i^2 + P_j / \rho_j^2 + \sum_{i,j} \nabla W_{i,j}$$




# Calculation of Viscosity Tensor

$$\Pi_{ij} = \begin{cases} -\alpha M * 0.5 * (C_{si} + C_{sj}) * \mu_{ij} + \beta * \mu_{ij} & \text{if } V_{ij} \cdot X_{ij} < 0 \\ 0 & \text{if } V_{ij} \cdot X_{ij} > 0 \end{cases}$$

In my case

$$V_{ij} = V_i - V_j = (-0.1, -0.2)$$

$$X_{ij} = X_i - X_j = (1, -1)$$

$$V_{ij} \cdot X_{ij} = -0.1 + 0.2 = 0.1 > 0$$


$$\Pi_{i,j} = 0;$$



# Calculation of $W_{i,j}$

---

In my case,

$$W(r,h) = \frac{1}{\pi} h^3 * \left\{ \begin{aligned} &1 + \frac{3}{4} * q^3 + \frac{3}{2} * q^2 && \text{if } 0 \leq q \leq 1 \\ &\frac{1}{4} * (2-q)^3 && \text{if } 1 \leq q \leq 2 \\ &0 && \text{otherwise} \end{aligned} \right.$$

$$q = r_{i,j} / h \quad \text{In this case, } r_{i,j} = |X_i - X_j|$$

$$= \sqrt{\Delta x^2 + \Delta y^2}, q = \sqrt{\Delta x^2 + \Delta y^2} / 2$$

~~$$\text{So } W_{i,j} = \frac{1}{\pi} h^3 * (1 + \frac{3}{2} * q^2 + \frac{3}{4} * q^3) =$$

$$\frac{1}{\pi} h^3 + \frac{3r^2}{2\pi} h^5 + \frac{3r^3}{4\pi} h^6$$~~



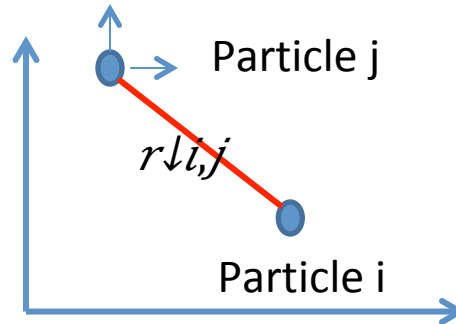
# Calculation of $\nabla W_{i,j}$

Using the numerical method to solve  $\nabla W_{i,j}$

$$\frac{\partial W_{ij}}{\partial x} = \left( \frac{1}{\pi \cdot h^3} + 3 \cdot \frac{(1 - 0.001)r^2 + 1r^2}{2\pi \cdot h^5} + 3 \cdot \frac{(1 - 0.001)r^2 + 1r^2}{r^3/2} \cdot \frac{1}{4\pi \cdot h^6} \right) - \left( \frac{1}{\pi \cdot h^3} + 3 \cdot \frac{2}{2\pi \cdot h^5} + 3 \cdot \frac{2r^3/2}{4\pi \cdot h^6} \right) / 0.001 = -4.57 \cdot 10^{-2}$$

$$\frac{\partial W_{ij}}{\partial y} = \left( \frac{1}{\pi \cdot h^3} + 3 \cdot \frac{(1r^2 + (1 + 0.001)r^2)}{2\pi \cdot h^5} + 3 \cdot \frac{(1r^2 + (1 + 0.001)r^2)}{r^3/2} \cdot \frac{1}{4\pi \cdot h^6} \right) - \left( \frac{1}{\pi \cdot h^3} + 3 \cdot \frac{2}{2\pi \cdot h^5} + 3 \cdot \frac{2r^3/2}{4\pi \cdot h^6} \right) / 0.001 = 4.57 \cdot 10^{-2}$$

$$\nabla W_{i,j} = \left( \frac{\partial W_{ij}}{\partial x}, \frac{\partial W_{ij}}{\partial y} \right) = (-4.57 \cdot 10^{-2}, 4.57 \cdot 10^{-2});$$





# Calculation of Acceleration, Velocity and Location

---

$$\begin{aligned}
 a_i &= dV_i / dt = -m_j * (P_i / \rho_i^2 + P_j / \rho_j^2 + \Pi_{i,j}) * \nabla W_{i,j} \\
 &= -1 * (1/1^2 + 1/1^2 + 0) * (-4.57 * 10^{-2}, 4.57 * 10^{-2}) \\
 &= (9.14 * 10^{-2}, -9.14 * 10^{-2});
 \end{aligned}$$

$$\mathbf{V}_i \text{ new} = \mathbf{V}_i + \mathbf{a}_i * \Delta t = (0.29, 0.01);$$

$$\begin{aligned}
 \mathbf{X}_i \text{ new} &= \mathbf{X}_i + \mathbf{V}_i \text{ new} * \Delta t \\
 &= (2.29, 1.01);
 \end{aligned}$$


---





# Calculation of Viscosity tensor for Particle j

$$dV_{\downarrow j} / dt = -m_{\downarrow i} * (P_{\downarrow j} / \rho_{\downarrow j} \uparrow^2 + P_{\downarrow i} / \rho_{\downarrow i} \uparrow^2 + \Pi_{\downarrow j,i}) * \nabla W_{\downarrow j,i}$$

← Governing Equation

$$\Pi_{\downarrow j,i} = \begin{cases} -a_{\downarrow M} * 0.5 * (C_{\downarrow si} + C_{\downarrow sj}) * \mu_{\downarrow ij} + \beta * \mu_{\downarrow ij} \uparrow^2 / 0.5 * (\rho_{\downarrow i} + \rho_{\downarrow j}) & \text{if } V_{\downarrow ji} \cdot X_{\downarrow ji} < 0 \\ 0 & \text{if } V_{\downarrow ji} \cdot X_{\downarrow ji} > 0 \end{cases}$$

$$V_{\downarrow j,i} = V_{\downarrow i} - V_{\downarrow j} = (0.1, 0.2)$$

$$X_{\downarrow j,i} = X_{\downarrow i} - X_{\downarrow j} = (-1, 1)$$

$$V_{\downarrow ji} \cdot X_{\downarrow ji} = -0.1 + 0.2 = 0.1 > 0$$

$$\Pi_{\downarrow j,i} = 0;$$



# Calculation of $W_{j,i}$ for Particle j

---

$$W(r,h) = \frac{1}{\pi * h^3} * \begin{cases} 1 + \frac{3}{4} * q^3 + \frac{3}{2} * q^2 & \text{if } 0 \leq q \leq 1 \\ \frac{1}{4} * (2 - q)^3 & \text{if } 1 \leq q \leq 2 \\ 0 & \text{otherwise} \end{cases}$$

$$q = r_{j,i} / h \quad r_{j,i} = |X_{j,i} - X_i| = \sqrt{\Delta x^2 + \Delta y^2}$$

$$q = \sqrt{\Delta x^2 + \Delta y^2} / h$$

$$W_{j,i} = \frac{1}{\pi * h^3} * (1 + \frac{3}{2} * q^2 + \frac{3}{4} * q^3) = \frac{1}{\pi * h^3} + \frac{3r^2}{2\pi * h^5} + \frac{3r^3}{4\pi * h^6}$$


---



# Calculation of $\nabla W \downarrow j, i$ for Particle j

$$\begin{aligned} \partial W \downarrow j, i / \partial x &= (1/\pi * h^3 + 3 * (1^2 + (1+0.001)^2)) / 2\pi * h^5 + 3 * (1^2 + (1+0.001)^2)^{3/2} / 4\pi * h^6) - (1/\pi * h^3 + 3 * 2 / 2\pi * h^5 + 3 * 2^{3/2} / 4\pi * h^6) / 0.001 \\ &= 4.57 * 10^{(-2)} \end{aligned}$$

$$\begin{aligned} \partial W \downarrow j, i / \partial y &= (1/\pi * h^3 + 3 * ((1-0.001)^2 + 1^2)) / 2\pi * h^5 + 3 * ((1-0.001)^2 + 1^2)^{3/2} / 4\pi * h^6) - (1/\pi * h^3 + 3 * 2 / 2\pi * h^5 + 3 * 2^{3/2} / 4\pi * h^6) / 0.001 = -4.57 * 10^{(-2)} \end{aligned}$$



# Calculation of Acceleration, Velocity and Location

---

$$\begin{aligned}
 a_j &= dV_j / dt = -m_i * (P_i / \rho_i^2 + P_j / \rho_j^2 + \prod_{j,i}) * \nabla W_{j,i} \\
 &= -1 * (1/1^2 + 1/1^2 + 0) * (4.57 * 10^{-2}, -4.57 * 10^{-2}) \\
 &= (-9.14 * 10^{-2}, 9.14 * 10^{-2});
 \end{aligned}$$

$$\mathbf{V}_j \text{ new} = \mathbf{V}_j + \mathbf{a} * \Delta t = (0.21, 0.39);$$

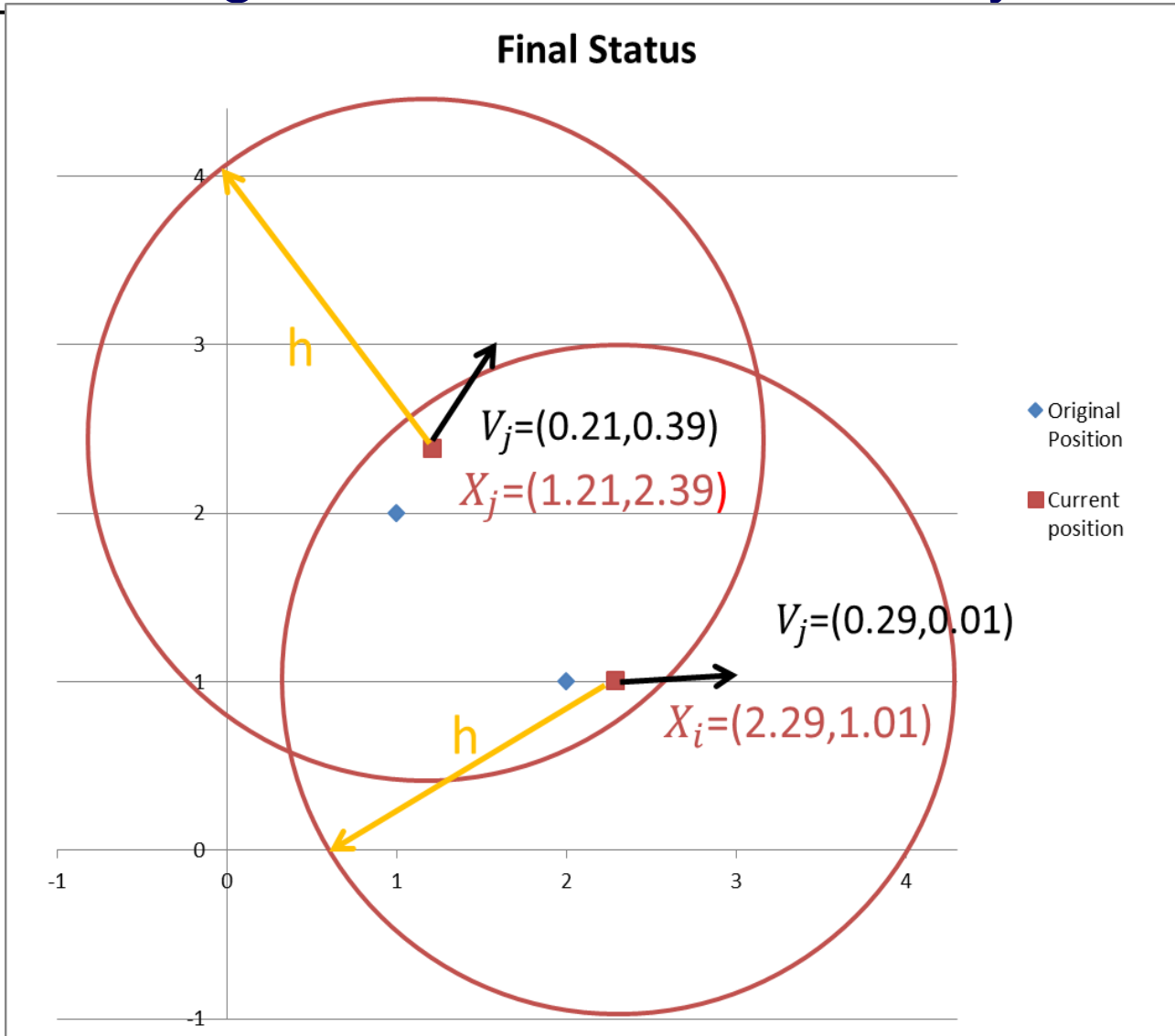
$$\mathbf{X}_j \text{ new} = \mathbf{X}_j + \Delta \mathbf{V}_j \text{ new} * \Delta t$$

$$= (1.21, 2.39);$$


---



# The Change of Position and Velocity after $\Delta t$



# Comparing Hand Calculation with Results Obtained by the Developed Code:



# Numerical Results

---

- |                                 |                                 |
|---------------------------------|---------------------------------|
| • $t =$                         | • $t =$                         |
| • 1                             | • 1                             |
| •                               | •                               |
| • velocity for partile: 1       | • velocity for partile: 2       |
| •                               | •                               |
| • 0.2914 0.0086                 | • 0.2086 0.3914                 |
| •                               | •                               |
| • new cordinates for partile: 1 | • new cordinates for partile: 2 |
| • $xy =$                        | • $xy =$                        |
| •                               | •                               |
| • 2.2914 1.0086                 | • 1.2086 2.3914                 |
-

# Numerical Example and Example Applications





## 6. Numerical Example

---

- **6.1 Introduction to SPHysics**
- **6.2 Prepare for SPHysics**
- **6.3 Problem statement**
- **6.4 Input data**
- **6.5 Run model**
- **6.6 Visualization of result**



## 6.1 Introduction to SPHysics

---



### Code Features:

- Open-source
- 2-D and 3-D versions
- Variable timestep
- Choices of input modes
- Visualization routines using Matlab or ParaView



## 6.2 Prepare for SPHysics

---



- Windows: Intel Visual Fortran  
Silverfrost FTN95  
GNU gfortran compiler on Cygwin
- Linux: GNU gfortran compiler  
Intel fortran compiler
- Mac: GNU gfortran

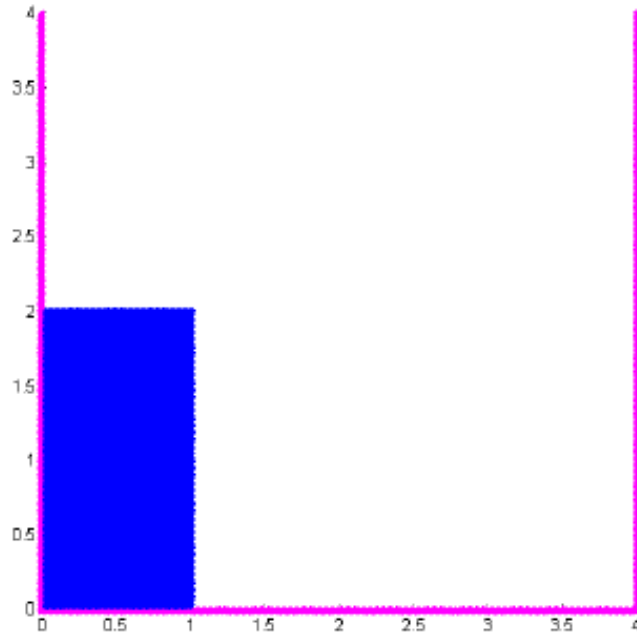


## 6.3 Problem statement

---

### Water body collapse

#### Geometry



$t=0$

#### Properties

density = 1000  $\text{m}^3/\text{s}$

$dx = dy = 0.03 \text{ m}$

$dt = 0.0001 \text{ s}$

$t_{\text{max}} = 3 \text{ s}$



## 6.4 Input data

---

### 6.4.1 Choose kernel function

$$A(\bar{r}) = \int A(\bar{r}') W(\bar{r} - \bar{r}', h) d\bar{r}'$$

- Guassian
- Quadratic
- Cubic spline
- Quintic



## 6.4 Input data

---

### 6.4.2 Choose time integration scheme

- Predictor-Corrector scheme
- Verlet scheme
- Symplectic scheme
- Beeman scheme



## 6.4 Input data

---

### 6.4.2 Choose time integration schemes

Predictor-Corrector scheme ( Average Difference operator): This scheme predicts the evolution in time as,

$$\begin{aligned}v_a^{n+1/2} &= v_a^n + \frac{\Delta t}{2} \bar{F}_a^n; \quad \rho_a^{n+1/2} = \rho_a^n + \frac{\Delta t}{2} D_a^n \\r_a^{n+1/2} &= r_a^n + \frac{\Delta t}{2} \bar{V}_a^n; \quad e_a^{n+1/2} = e_a^n + \frac{\Delta t}{2} E_a^n\end{aligned}$$

These values are then corrected using forces at the half step,

$$\begin{aligned}v_a^{n+1/2} &= v_a^n + \frac{\Delta t}{2} \bar{F}_a^{n+1/2}; \quad \rho_a^{n+1/2} = \rho_a^n + \frac{\Delta t}{2} D_a^{n+1/2} \\r_a^{n+1/2} &= r_a^n + \frac{\Delta t}{2} \bar{V}_a^{n+1/2}; \quad e_a^{n+1/2} = e_a^n + \frac{\Delta t}{2} E_a^{n+1/2}\end{aligned}$$



## 6.4 Input data

---

### 6.4.2 Choose time integration schemes

Finally, the values are calculated at the end of the time step shown as following:

$$\bar{v}_a^{n+1} = 2\bar{v}_a^{n+1/2} - \bar{v}_a^n; \rho_a^{n+1} = 2\rho_a^{n+1/2} - \rho_a^n$$
$$\bar{r}_a^{n+1} = 2\bar{r}_a^{n+1/2} - \bar{r}_a^n; e_a^{n+1} = 2e_a^{n+1/2} - e_a^n$$





## 6.4 Input data

---

### 6.4.3 Choose options for Momentum equation

- Artificial viscosity
- Laminar
- Laminar viscosity+ Sub-Particle Scale

The artificial viscosity proposed by Monaghan (1992) has been used very often due to its simplicity.

$$\frac{d\vec{v}_a}{dt} = -\sum_b m_b \left( \frac{P_b}{\rho_b^2} + \frac{P_a}{\rho_a^2} + \Pi_{ab} \right) \vec{\nabla}_a W_{ab} + \vec{g}$$



## 6.4 Input data

---

### 6.4.4 Choose Density Filter:

- Zeroth Order – Shepard Filter
- First Order – Moving Least Squares (MLS)



## 6.4 Input data

---

### 6.4.5 Other options

- Kernel correction
- Kernel gradient correction
- Continuity equation
- Equation of state
- Particles moving equation
- Thermal energy equation



## 6.5 Run model

---

In Linux, two main steps to run our model:

- Compile and generate **SPHysicsgen\_2D** using SPHysicsgen.make
- Run SPHysicsgen\_2D with Case1.txt as the input file
- Compile and generate **SPHysics\_2D** using SPHysics.make
- Execute SPHysics\_2D

```
End
time_begin  6.9980002E-03 seconds
time_end    382.1899      seconds
Time of operation was 382.1829      seconds
```



## 6.4 Visualization of result

---

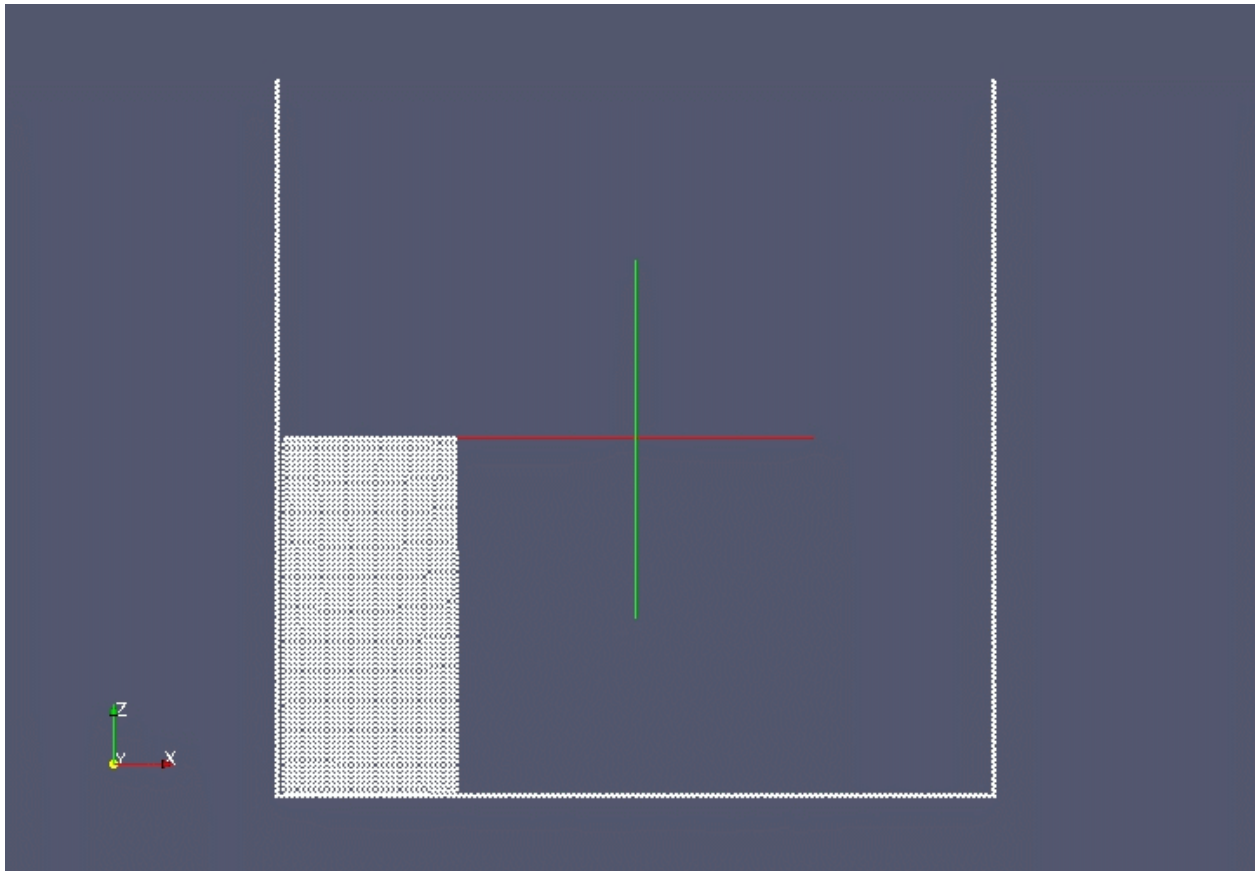
- Motion of particles



## 6.4 Visualization of result

---

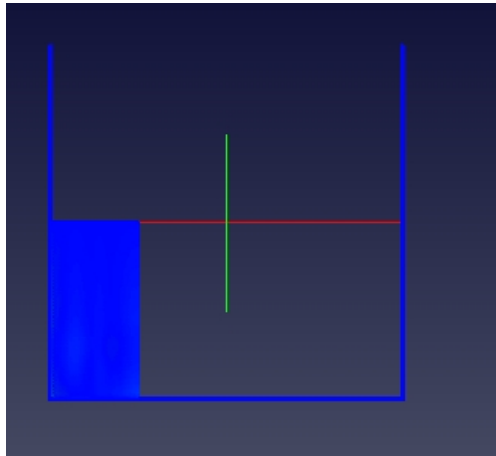
- Motion of particles



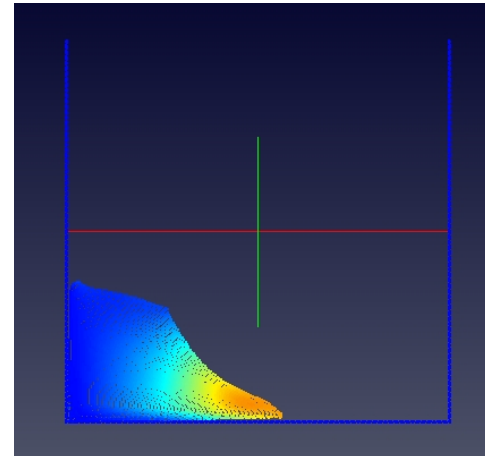


# 6.4 Visualization of result

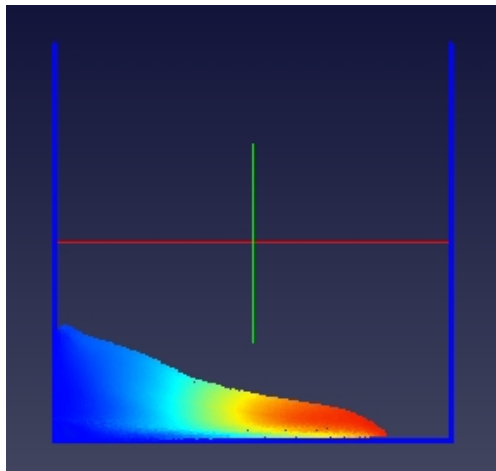
➤ Horizontal velocity  $u$



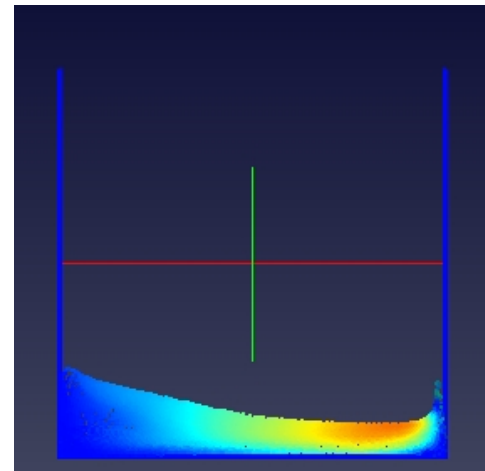
Time step=0



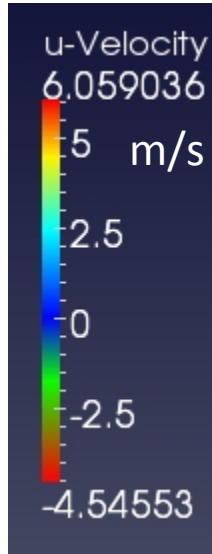
Time step=10



Time step=20



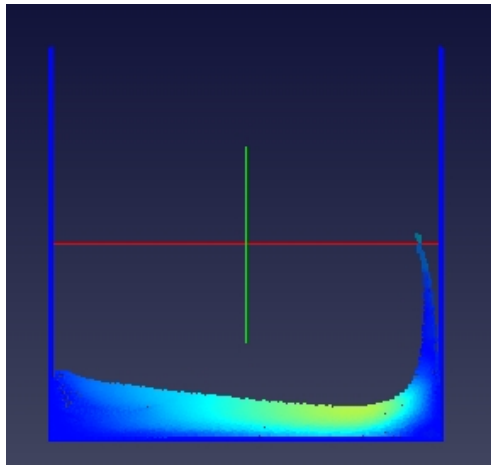
Time step=30



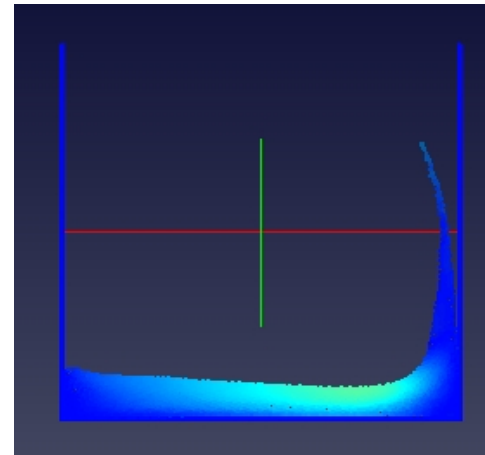


# 6.4 Visualization of result

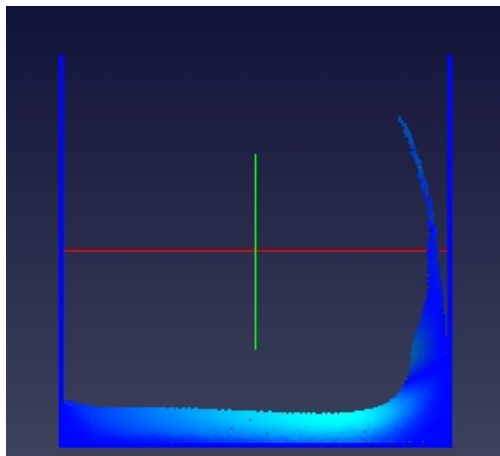
➤ Horizontal velocity  $u$



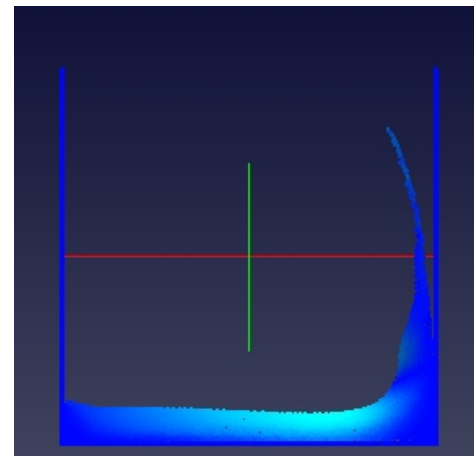
Time step=40



Time step=50



Time step=60



Time step=70

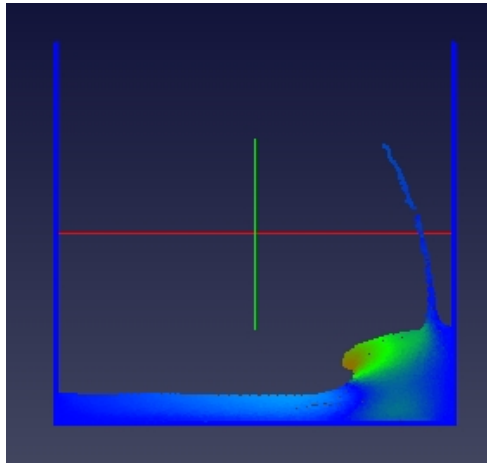




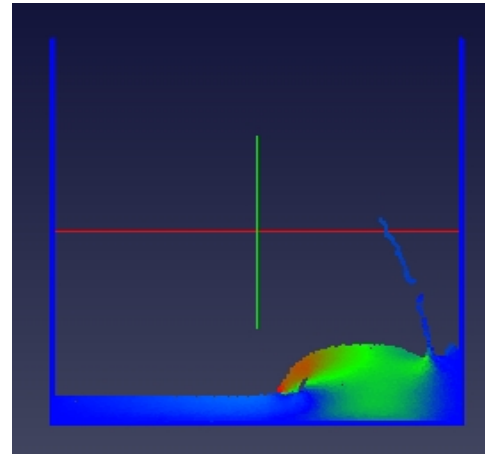


# 6.4 Visualization of result

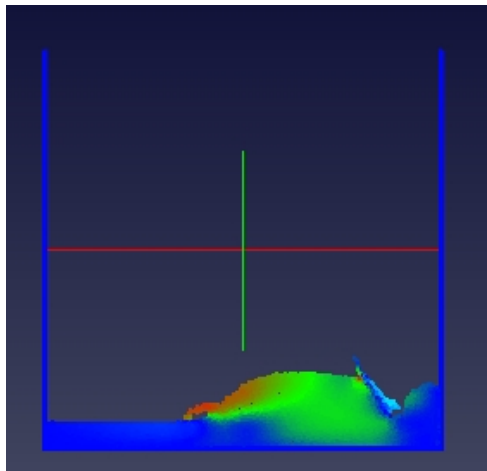
➤ Horizontal velocity  $u$



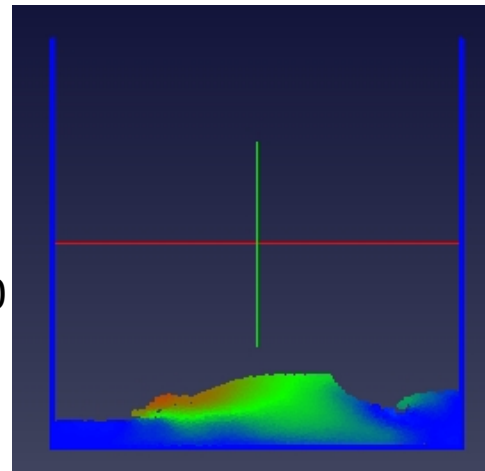
Time step=80



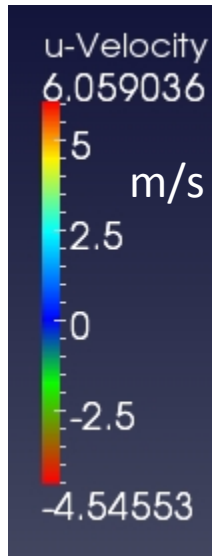
Time step=90



Time step=100



Time step=110

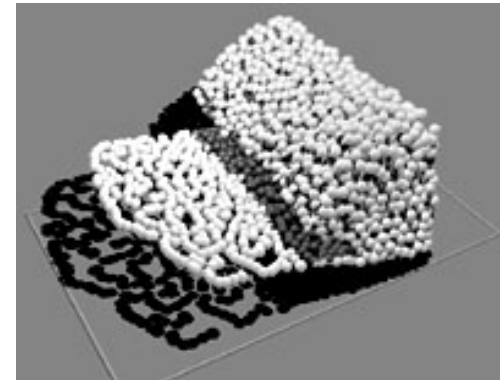




## 7. Numerical application

---

- Uses in astrophysics
- Uses in fluid simulation
- Uses in Solid mechanics





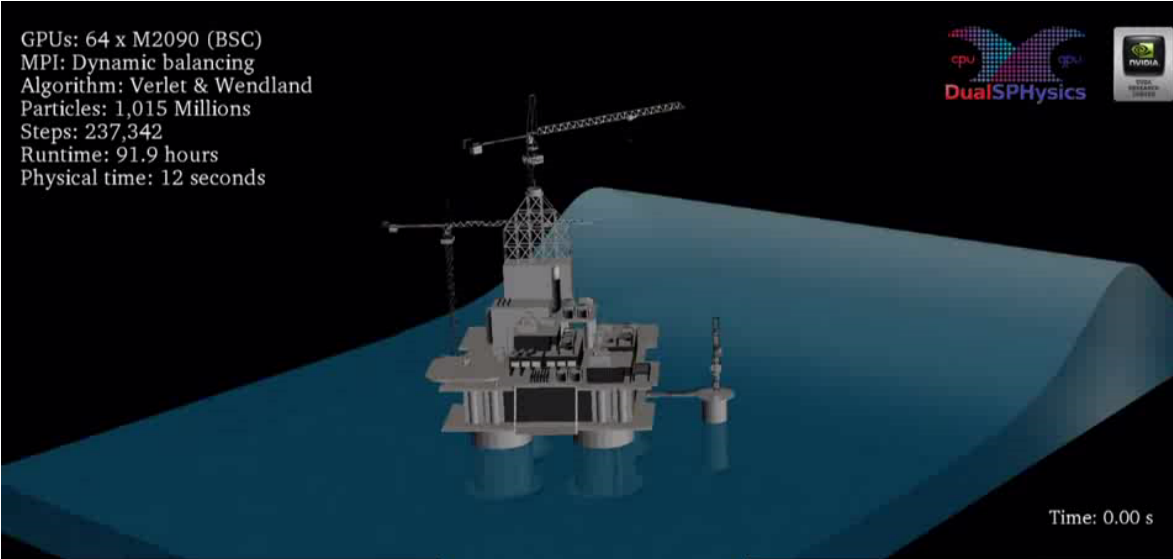


# 7.1 Uses in fluid simulation

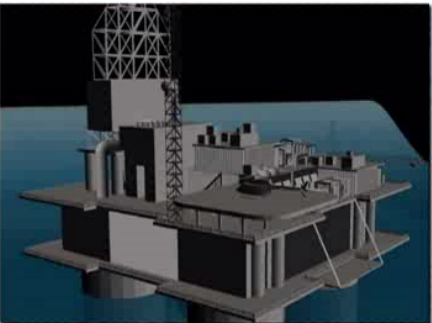
## Simulation of dynamic ocean wave


GPUs: 64 x M2090 (BSC)  
 MPI: Dynamic balancing  
 Algorithm: Verlet & Wendland  
 Particles: 1,015 Millions  
 Steps: 237,342  
 Runtime: 91.9 hours  
 Physical time: 12 seconds




Time: 0.00 s





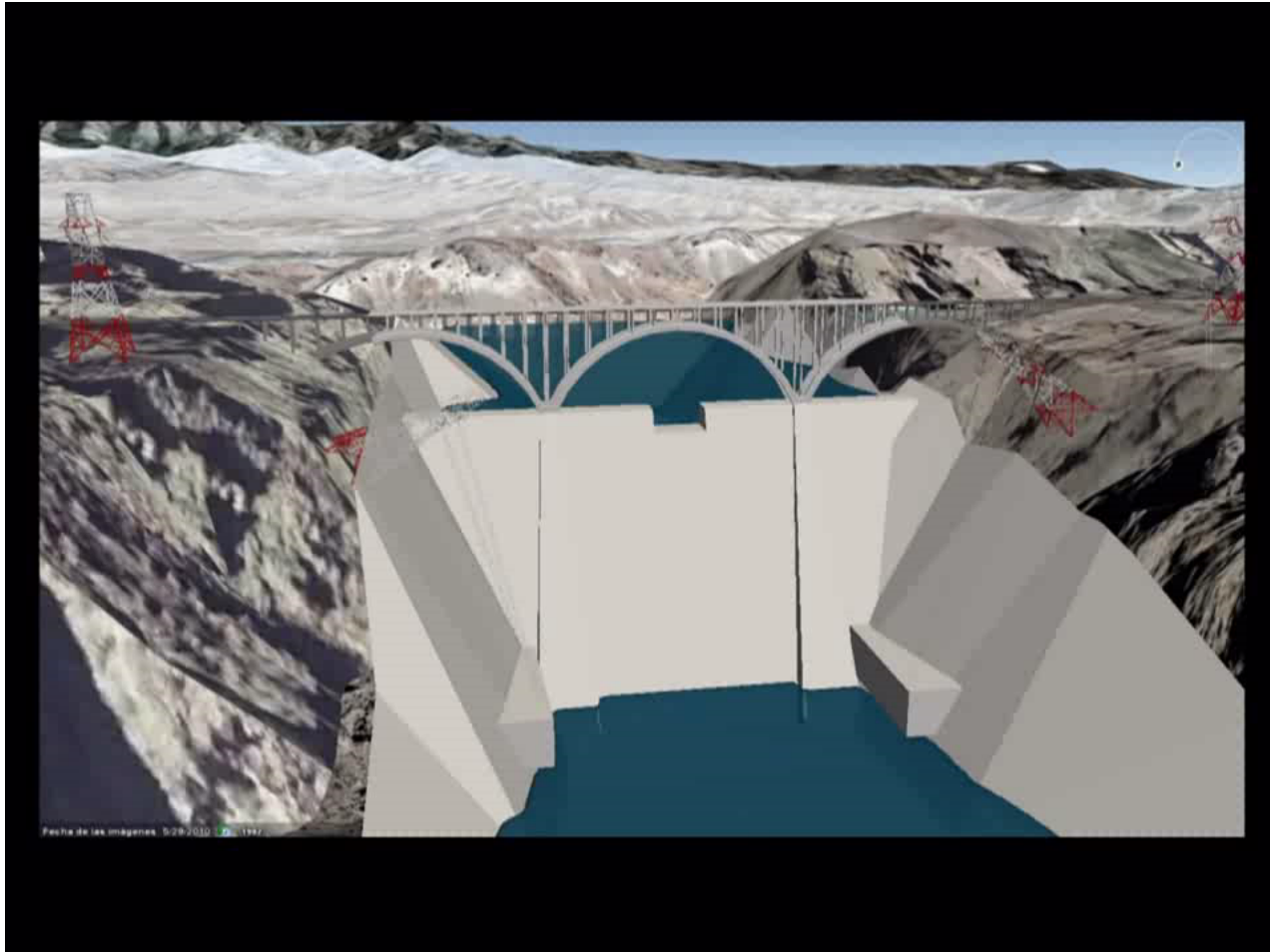
**BSC** Barcelona  
Supercomputing  
Center  
Centro Nacional de Supercomputación





# 7.1 Uses in fluid simulation

## Simulation for hydraulic facilities design (1)





# 7.1 Uses in fluid simulation

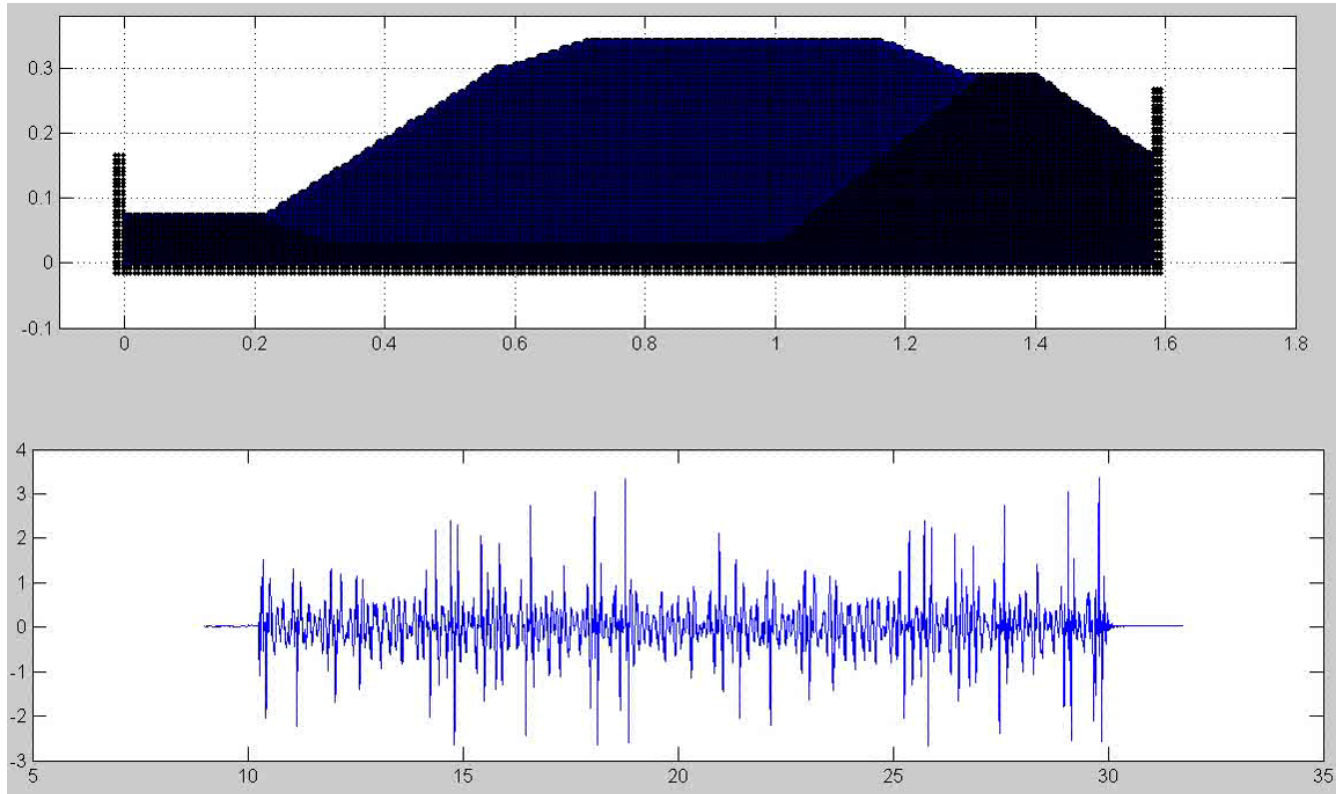
## Simulation for hydraulic facilities design (2)

GPUs: 12 x M2050  
 MPI: Dynamic balancing  
 Particles: 100 Millions  
 Steps: 215,335  
 Runtime: 66.9 hours

Time: 0.0 s

## 7.2 Uses in Solid mechanics

### Simulation of dam break



**Thank you very much!**