

crystallography ll

Lattice

n-dimensional, infinite, periodic array of points,

each of which has identical surroundings.

use this as test for lattice points



A2 ("bcc") structure



lattice points

Lattice

n-dimensional, infinite, periodic array of points,

each of which has identical surroundings.

use this as test for lattice points







lattice points

Choosing unit cells in a lattice

Want very small unit cell - least complicated, fewer atoms

Prefer cell with 90° or 120° angles - visualization & geometrical calculations easier

Choose cell which reflects symmetry of lattice & crystal structure

Choosing unit cells in a lattice

Sometimes, a good unit cell has more than one lattice point

2-D example:



<u>Primitive</u> cell (one lattice pt./cell) has strange angle

<u>End-centered</u> cell (two lattice pts./cell) has 90° angle

0

0

0

0

Choosing unit cells in a lattice

Sometimes, a good unit cell has more than one lattice point

3-D example:



body-centered cubic (bcc, or I cubic) (two lattice pts./cell) The primitive unit cell is not a cube

14 Bravais lattices

Allowed centering types:



14 Bravais lattices

Combine P, I, F, C (A, B), R centering with 7 crystal systems Some combinations don't work, some don't give new lattices -

C-centering destroys cubic symmetry





C tetragonal

= P tetragonal

14 Bravais lattices

Only 14 possible (Bravais, 1848)

System	Allowed
	centering

Triclinic Monoclinic Orthorhombic Tetragonal Cubic Hexagonal Trigonal

P (primitive) P, I (innerzentiert) P, I, F (flächenzentiert), A (end centered) P, I P, I, F P P, R (rhombohedral centered) Choosing unit cells in a lattice Unit cell shape must be:

> 2-D - parallelogram (4 sides)

3-D - parallelepiped (6 faces)

Not a unit cell:

Choosing unit cells in a lattice Unit cell shape must be:

> 2-D - parallelogram (4 sides)

3-D - parallelepiped (6 faces)



Stereographic projections

Show or represent 3-D object in 2-D

Procedure:

- Place object at center of sphere
 From sphere center, draw line representing some feature of object out to intersect sphere
- 3. Connect point to N or S pole of sphere. Where sphere passes through equatorial plane, mark projected point
- 4. Show equatorial plane in 2-D this is stereographic projection



Rotation 1, 2, 3, 4, 6
Rotation
$$\overline{1}$$
 (= i), $\overline{2}$ (= m), $\overline{3}$, $\overline{4}$, $\overline{6}$



Rotation 1, 2, 3, 4, 6
Rotation
$$\overline{1}$$
 (= i), $\overline{2}$ (= m), $\overline{3}$, $\overline{4}$, $\overline{6}$



> Rotation 1, 2, 3, 4, 6 Rotoinversion 1 (= i), 2 (= m), 3, 4, 6



> Rotation 1, 2, 3, 4, 6 Rotoinversion $\overline{1}$ (= i), $\overline{2}$ (= m), $\overline{3}$, $\overline{4}$, $\overline{6}$

Draw point group diagrams (stereographic projections)



All objects, structures with *i* symmetry are centric

> Rotation 1, 2, 3, 4, 6 Rotoinversion $\overline{1}$ (= i) $\overline{2}$ = m), $\overline{3}$, $\overline{4}$, $\overline{6}$



> Rotation 1, 2, 3, 4, 6 Rotoinversion $\overline{1}$ (= i) $\overline{2}$ (= m), $\overline{3}$, $\overline{4}$, $\overline{6}$











orthorhombic

Stereographic projections of symmetry groups Rotation + mirrors - point group 4 nm

Stereographic projections of symmetry groups Rotation + mirrors - point group 4 min

Stereographic projections of symmetry groups Rotation + mirrors - point group 4mm

Stereographic projections of symmetry groups Rotation + mirrors - point group 4mm

tetragonal

Stereographic projections of symmetry groups Rotation + mirrors - point group 2/m

Stereographic projections of symmetry groups Rotation + mirrors - point group 2/m

monoclinic

Stereographic projections of symmetry groups

Use this table for symmetry directions

System	1st symbol	2nd symbol	3rd symbol
Triclinic	_	_	-
Monoclinic	[010]	-	-
Orthorhombic	[100]	[010]	[001]
Tetragonal	[001]	[100]	[110]
Cubic	[100]	[111]	[110]
Hexagonal	[001]	[100]	[210]
Trigonal	[001]	[100]	[210]

Use this table to assign point groups to crystal systems

System	Minimum symmetry
Triclinic	1 or 1
Monoclinic	2 or 2
Orthorhombic	three 2s_or 2s
Tetragonal	4 or $\overline{4}$
Cubic	four 3s or 3 s
Hexagonal	6 or 6
Trigonal	3 or 3

And here are the 32 point groups

System	Point groups
Triclinic	1, $\overline{1}$
Monoclinic	2, m, 2/m
Orthorhombic	222, mm2, 2/m 2/m 2/m
Tetragonal	4, $\overline{4}$, 4/m, 422, $\overline{42}$ m, 4mm, 4/m 2/m 2/m
Cubic	23, 2/m $\overline{3}$, 432, $4\overline{3}$ m, 4/m $\overline{3}$ 2/m
Hexagonal	6, 6, 6/m, 622, $\overline{62}$ m, 6mm, 6/m 2/m 2/m
Trigonal	3 $\overline{3}$ 32 3m $\overline{3}$ 2/m